



## GAME RULES FOR TOURNAMENT

- Home Team – Keeps the scorebook
- Visiting Team – Runs the Clock
- 5 – Minute warm-up time
- Grace period is 5 Minutes after Warm-up, After that game is considered a Forfeit
  
- 16 Minute Halves – Stop Time
- 14 Minute Halves for 11U/12U Boys and 5<sup>th</sup>/6<sup>th</sup> Grade Girls
- 28.5 Ball will be used for Women and 5<sup>th</sup> and 6<sup>th</sup> Grade
- Regular size Ball for all the Rest of teams
  
- 5 - Minute Halftime
- 3 Time-outs per Game
- Players are disqualified on their 6<sup>th</sup> Foul
- Bonus 1 + 1 on the 10<sup>th</sup> Foul --- NO DOUBLE BONUS
- Last minute of the Game – Both Teams are automatically in the Bonus
- Second Half Clock Runs if lead is 20 points or more. Return to Stop clock again if lead drops under 20 points.
  
- First Overtime is 2 Minutes, Second overtime is 1 Minute, Third overtime is Sudden Death.
- One (1) additional timeout per overtime. Timeouts carryover.
  
- Foul Shots – Players may enter the lane on the Release.
- There will be a 10 second call in backcourt because of no shot clock.
- Pressing – If a Team is ahead by 30 Points, they may not press at that point. Penalty is 1<sup>st</sup> a warning and 2<sup>nd</sup> a technical foul.